

Club Tournament Rules

General Rules

All events will initially be played in groups with the top two players or pairs qualifying for the knockout stage if there is more than one group. The winner of each event will be the winner of the final if there is one, or the winner of the group in the case of single-group events.

The winner of a group is decided as follows:

- 1. The player/pair that wins most games.
- 2. If there is a 2-way tie it is decided in favour of the winner of the game between the tied players/pairs.
- 3. If there is a tie between 3 or more players/pairs, or no winner under (2), the player/pair who scores most points.
- 4. If 2 players/pairs are then equal, the winner of the game between them.
- 5. If there is no winner under (4), or 3 or more players/pairs are still tied, the player/pair who concedes fewest points.
- 6. If 2 players/pairs are then equal, the winner of the game between them.
- 7. If there is still a tie the tournament organisers may use their discretion.

The number of points in each game will be at the organisers' discretion. The organisers may use their discretion to resolve disputes and to change the rules if necessary.

Players may not enter more than one age group or grade except by invitation.

Knock-ups are limited to one minute, and players who are not available to play when called may have to forfeit the match.

Handicap Tournament

The tournament will be played in age groups—U10, U13, U15 and U18. Players may play up one age group at the organisers' discretion. Players must enter the doubles event with a named partner.

All players and pairs will be allocated a handicap by the organisers. This may take the form of points credited and/or extra serves. The weaker player or pair will serve first. Equal opponents will toss for serve as usual.

Graded Tournament

Except for U10s, the tournament will be played in grades. The organisers will allocate the players into the grades according to ability.

The organisers will allocate doubles pairings.